# **CURRICULUM VITAE**

# Jule M. Krüger

jule.krueger@uni-due.de | +49 203 3794143 | Website | LinkedIn | ResearchGate | Twitter

#### RESEARCH INTERESTS

- Augmented reality in education
- Contextuality, interactivity and spatiality in AR-based learning
- Multimedia learning
- Technology-enhanced learning

#### **RESEARCH GRANTS**

BMBF/DAAD Research Grant for "<u>Ambient Teacher-Learner Awareness Solution (ATLAS)</u>" (Schnaubert & Krüger) as part of a DAAD follow-up funding programme by the Federal Ministry of Education and Research (BMBF) for digitalisation.

#### SCIENTIFIC COMMITTEE WORK

Co-Chair of the Student Forum/Doctoral Colloquium committee of the 7th International Conference of the Immersive Learning Research Network (iLRN 2021).

Programm committee member of the 6<sup>th</sup> and 7<sup>th</sup> International Conference of the Immersive Learning Research Network (iLRN 2020 & iLRN 2021).

#### **MEMBERSHIPS**

- iLRN Immersive Learning Research Network <a href="https://immersivelrn.org/">https://immersivelrn.org/</a>
- EARLI European Association for Research on Learning and Instruction <a href="https://earli.org/">https://earli.org/</a>
- iZfB Interdisziplinäres Zentrum für Bildungsforschung <a href="https://www.uni-due.de/izfb/">https://www.uni-due.de/izfb/</a>
- APSCE Asia-Pacific Society for Computers in Education <a href="https://apsce.net/">https://apsce.net/</a>
- ISLS International Society of the Learning Sciences <a href="https://www.isls.org/">https://www.isls.org/</a>

#### **BEST PAPER AWARDS**

Best Student Paper Award for "Different Types of Interaction with Augmented Reality Learning Material" presented at the 6<sup>th</sup> International Conference of the Immersive Learning Research Network (2020; online conference).

Best Student Paper Award for "Augmented reality in education: three unique characteristics from a user's perspective" presented at the 27th International Conference on Computers in Education (2019) in Kenting, Taiwan.

#### **ACADEMIC QUALIFICATION**

02/2018 - present

#### Doctoral Project - University of Duisburg-Essen, Duisburg

Thesis (Working Title): Augmented Reality to Support Learning – A Psychological Perspective on a Technological Development

02/2017 - 01/2018

### Master of Science: Psychology - University of Twente, Enschede

Major: Human Factors and Engineering Psychology

Thesis: Exploring the relationship between Residuals from Acceleration predicted Heart Rate (RAHR) and self-reported momentary and retrospective stress and arousal

# **CURRICULUM VITAE**

09/2013 - 07/2016

Bachelor of Science: Psychology - University of Twente, Enschede

Thesis: Trust in Self-Driving Vehicles: A Persona Study

#### WORK EXPERIENCE

Academia

02/2018 - present

Research Associate – Research Methods in Psychology: Media-Based Knowledge Construction, University of Duisburg-Essen

Research Associate (research and teaching); Study Coordinator (Applied Cognitive and Media Science)

06/2017 - 07/2017

Teaching Assistant – Psychology, University of Twente, Enschede

Course: Seminar Clinical Psychology (2nd semester B.Sc. Psychology) - in English

04/2016 - 07/2016

Teaching Assistant - Psychology, University of Twente, Enschede

Course: Seminar Work Field and Job Orientation (4th semester B.Sc. Psychology) - in Dutch

06/2015 - 07/2015

Teaching Assistant – Psychology, University of Twente, Enschede

Course: Seminar Clinical Psychology (2<sup>nd</sup> semester B.Sc. Psychology) - in Dutch

Non-Academia

02/2016 - 07/2017

Learning Facilitator - Diakonisches Werk, Recklinghausen

Subjects: Mathematics, English, German

## **PUBLICATIONS (PEER-REVIEWED)**

Krüger, J. M., Vogel, F., & Schnaubert, L. (2020). Synchronous online lectures in emergency remote teaching: the role of immersion, social scripts and group awareness. In H. J. So, M. M. Rodrigo, J. Mason, & A. Mitrovic (Eds.), Proceedings of the 28th International Conference on Computers in Education, Volume 2 (pp. 29-37). Asia-Pacific Society for Computers in Education. <a href="https://apsce.net/upfile/icce2020/ICCE2020-Proceedings-Vol2-FinalUpdated.pdf">https://apsce.net/upfile/icce2020/ICCE2020-Proceedings-Vol2-FinalUpdated.pdf</a>

Krüger, J. M. & Bodemer, D. (2020). Different Types of Interaction with Augmented Reality Learning Material. In D. Economou, A. Klippel, H. Dodds, A. Peña-Rios, M. J. W. Lee, D. Beck, J. Pirker, A. Dengel, T. M. Peres, & J. Richter (Eds.), 2020 6th International Conference of the Immersive Learning Research Network (iLRN) (pp. 78-85). <a href="https://doi.org/10.23919/iLRN47897.2020.9155148">https://doi.org/10.23919/iLRN47897.2020.9155148</a>

Krüger, J. M., Buchholz, A., & Bodemer, D. (2019). Augmented reality in education: three unique characteristics from a user's perspective. In M. Chang, H.-J. So, L.-H. Wong, F.-Y. Yu, & J. L. Shih (Eds.), Proceedings of the 27th International Conference on Computers in Education (pp. 412-422). Taiwan: Asia-Pacific Society for Computers in Education.

http://ilt.nutn.edu.tw/icce2019/dw/ICCE2019%20Proceedings%20Volume%20I.pdf